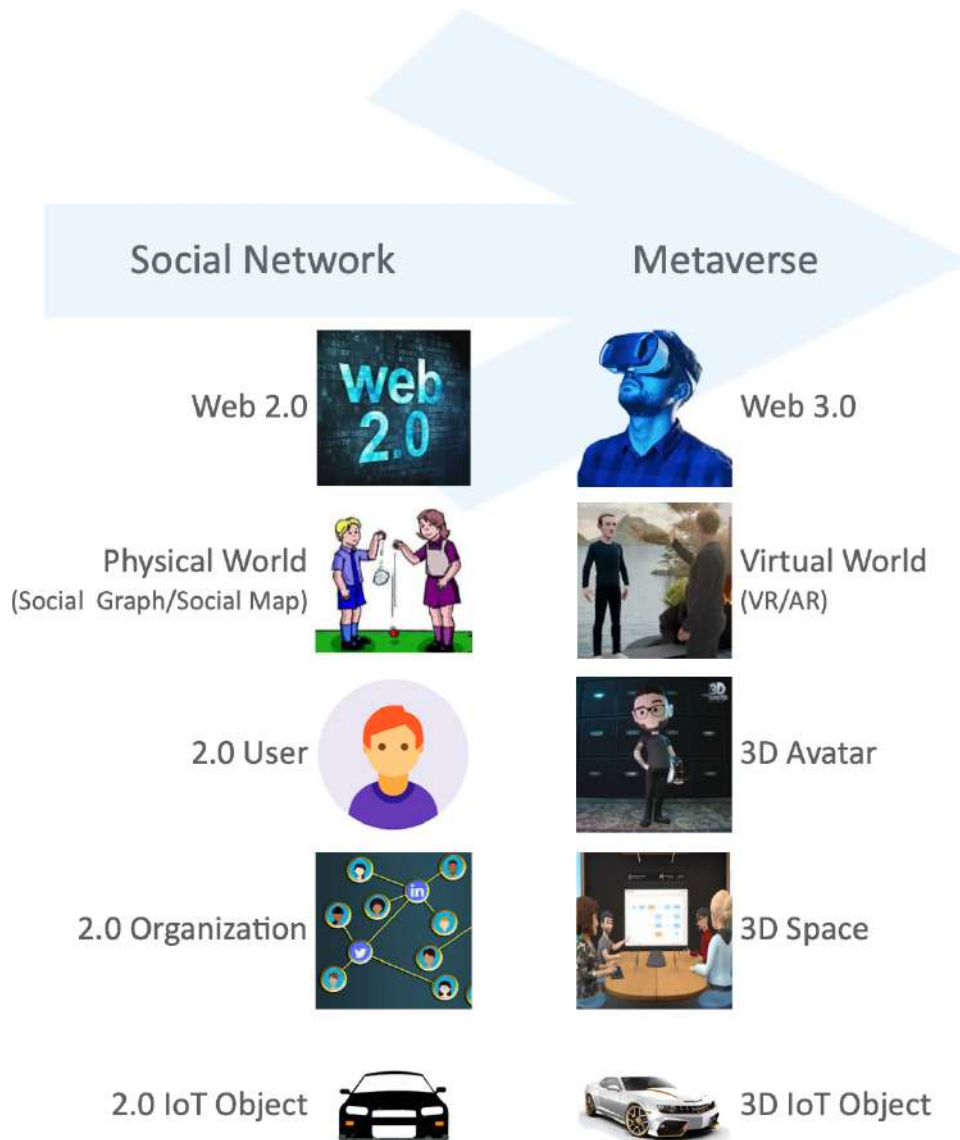


Metaverse: Ready for Take Off? Social Toolset creates mindset for 'Mixed Reality'

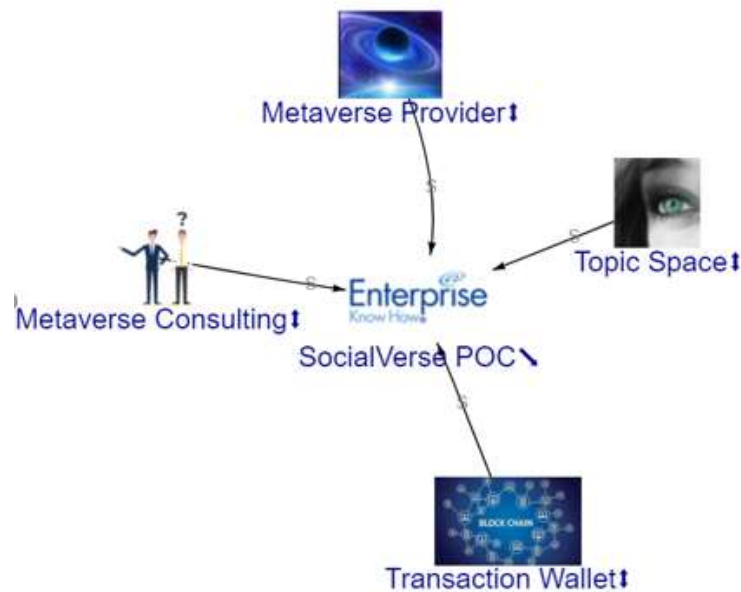
Master the Metaverse Transition



Metaverse is yet to come, join us for the evolutionary way – we're bridging. Social Toolset helps you to manage transition towards Web 3.0 by realizing a temporary Mixed Reality. Find out each dimension's benefits.



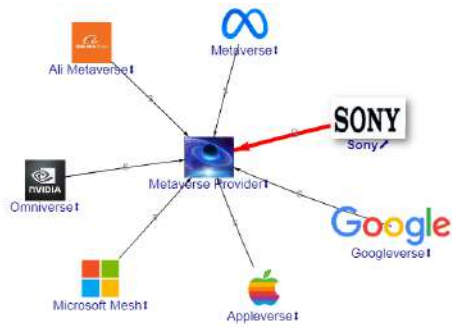
Prepare your Metaverse Entry & Adoption continuously step by step!



POC or Project team objectives

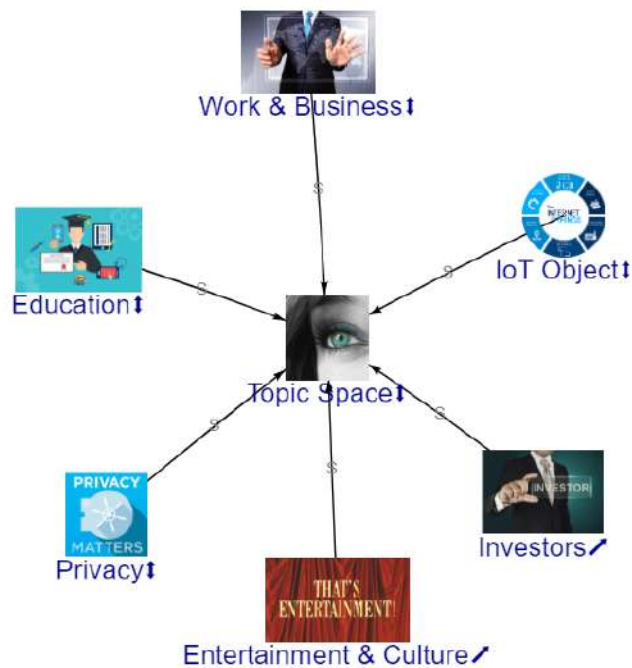
- Foster qualitative and timely competitive advantage by selecting best metaverse providers and consultants
- Define open and closed communities at any organization level as examples for future topic spaces
- Underlay a security and permission concept that can lead to competitive advantage for trust between internal and external users
- Select Products and Services as wallet offerings
- Train collaboration driven mindset before avatars are available in the 3-D spaces
- Protect your Investment and mitigate your risk by continued Web 2.0 technology use as long as the 3-D technology has reached a high maturity level or beyond
- Migrate and synchronize structures as spaces and members as avatars stored by Social Toolset 2.0 towards Metaverse 3.0 target database

Metaverse Providers & Metaverse Consultants



- Evaluate potential competitors providing Metaverse Platforms & Metaverse Consulting Services
- Track delivery of hardware and software components for AR/VR and digital IT infrastructure or decentralized virtual networks from cloud core to enduser edge
- Connect across multiple ecosystems
- Create trusted digital identities in a decentralized environment for people, organizations and assets/objects to navigate across several platforms
- Consider that interoperability is still missing for seamless multiple experiences as various providers are in competition within Web 3.0 architecture

Topic Spaces



Virtual rooms in private or business environment

- Define and adopt future structures in B2C, B2E and B2B to allow immediately productive Web 2.0 workspaces to explore successful relationships for Web 3.0 future
- Extend internal structures by integrating providers and clients in virtual spaces as communities to ensure seamless supply chains
- Avoid often encountered chaotic labyrinths caused by self-created collaboration suites within videocall, messenger and public social network apps by coordinated governance

Transaction Wallet



- Install a platform/ecosystem for business orientation and objectives in the metaverse
- Purchase and sell physical and digital goods and services, sign and enforce contracts and interact with providers, partners, customers and independent communities
- Provide customers and businesses with identities, currencies, experiences and assets anywhere they wish
- Use decentralization as supported by blockchain and cryptocurrencies for facilitating clearing by automated financial systems

Mixed Reality



- Design any organization in a decentralized dimension and/or a hierarchical or flat agile structure in Social Graph
- Transform a meeting room number that is located on a specific floor in a specific building at a certain address by Social Map into a topic space
- Join at the same time the respective metaverse space participants with your avator
- Build up IoT structures to allow immersive interfaces to objects for automated actions by a restricted circle of authorized users
- Open a parking door and the cabriolet roof simultaneously before your physical appearance
- Use today's communication means like video conference instead of 3-D room facilities as long as the metaverse provider's hardware cannot completely be adopted
- Transform, exercise and replace existing processes by metaverse adoption business unit by business unit, product by product or service by service
- Maintain Social Graph and Social Map to represent the furthermore existing physical world as long as an emergency solution is requiried

Web 1.0
Web 2.0
Web 3.0

Let us get started early by Social Toolset to make sure that your organization won't be left behind!